

My material library

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I can't find the material I need, what can I do?

There are two options here:

1. If you know the building fabric composition but not the U-value, you can click on the *[+] Custom material* button and select *Build Layers*. You can then add each layer of building material from the drop down menu and its associated thickness (mm). The software is then able to calculate the corresponding U-value of the building fabric.
2. If you already know the thickness of the material and its associated U-value then you can input this directly by clicking on *[+] Custom material* in the material selection section and clicking *Enter U Value*. This will allow you to type in a custom name, U-value (W/m^2) and thickness (mm) for the entire building fabric.

For more information on this topic, see our guide on [Managing Your Material Library](#).

The project has no roof glazing but I can't skip that material selection

Heat Punk requires you to select a type of roof glazing (even if you do not require it in the design process). Only materials that you use in the design will be displayed in the design report so this won't be displayed unless you use it.