

Getting started

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Connecting to Midsummer

Connecting your Heatpunk account to your Midsummer Wholesale account will allow Heatpunk to set its prices to your wholesale price level. This means you do not have to make changes to your goods prices in the financial task except for custom components.

To connect your wholesale account:

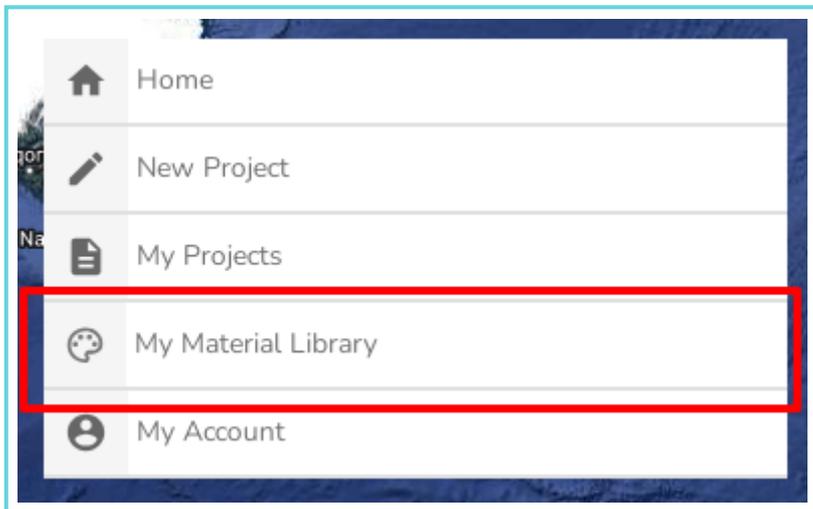
1. Navigate to **My account > Preferences > Connect to Midsummer**.
2. Input your Midsummer Wholesale email address and password and click 'Connect' to link your account.

Your browser may auto-fill with your **Heatpunk** email and password, please ensure you are using your **Midsummer** details.

3. Your account will then refresh and your wholesale prices will apply.

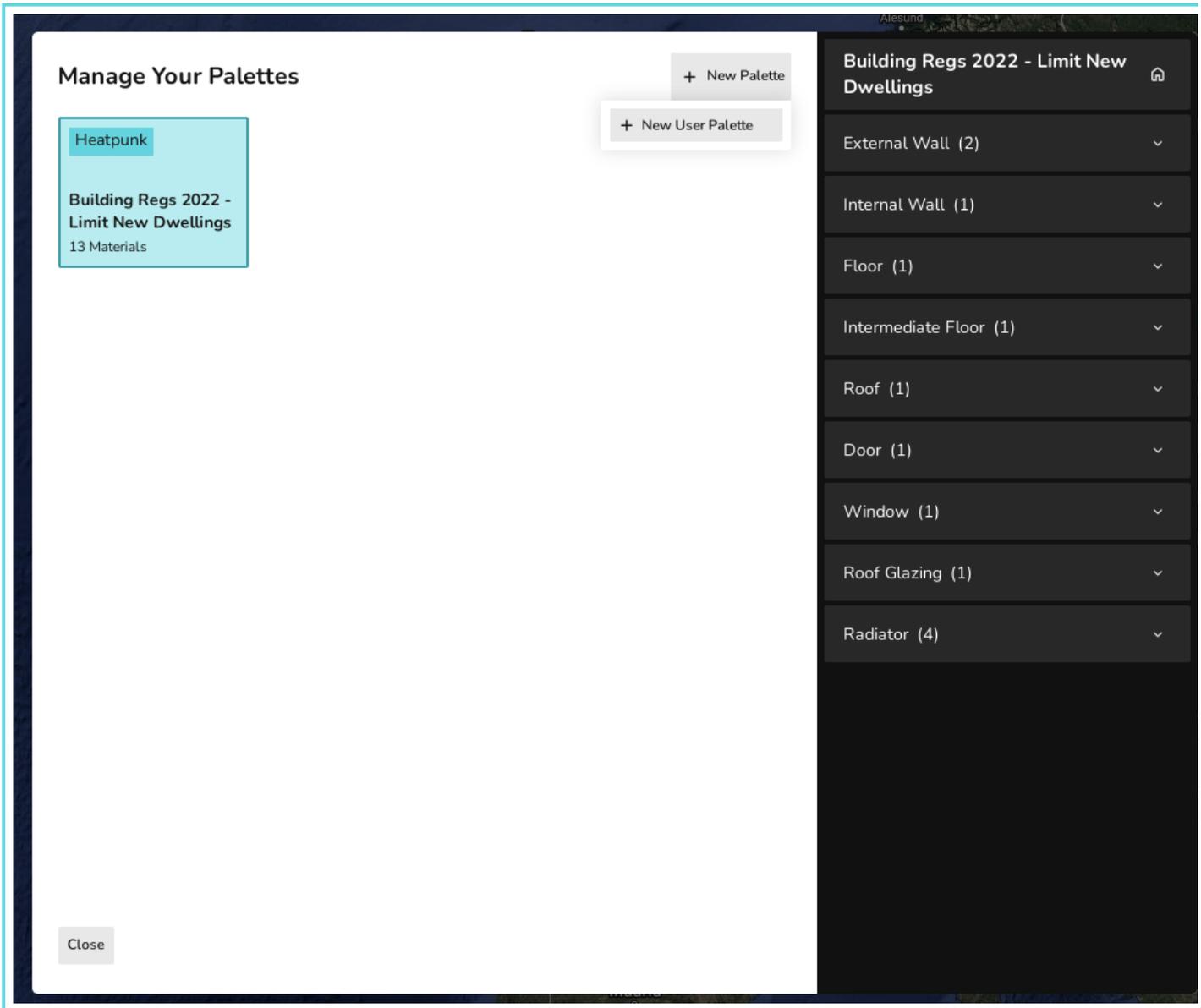
Managing Your Material Library

Materials are used in all your Heatpunk projects. They define the properties of walls, windows, door, floors, ceilings and radiators. You can access your Material Library from the Heatpunk home page.

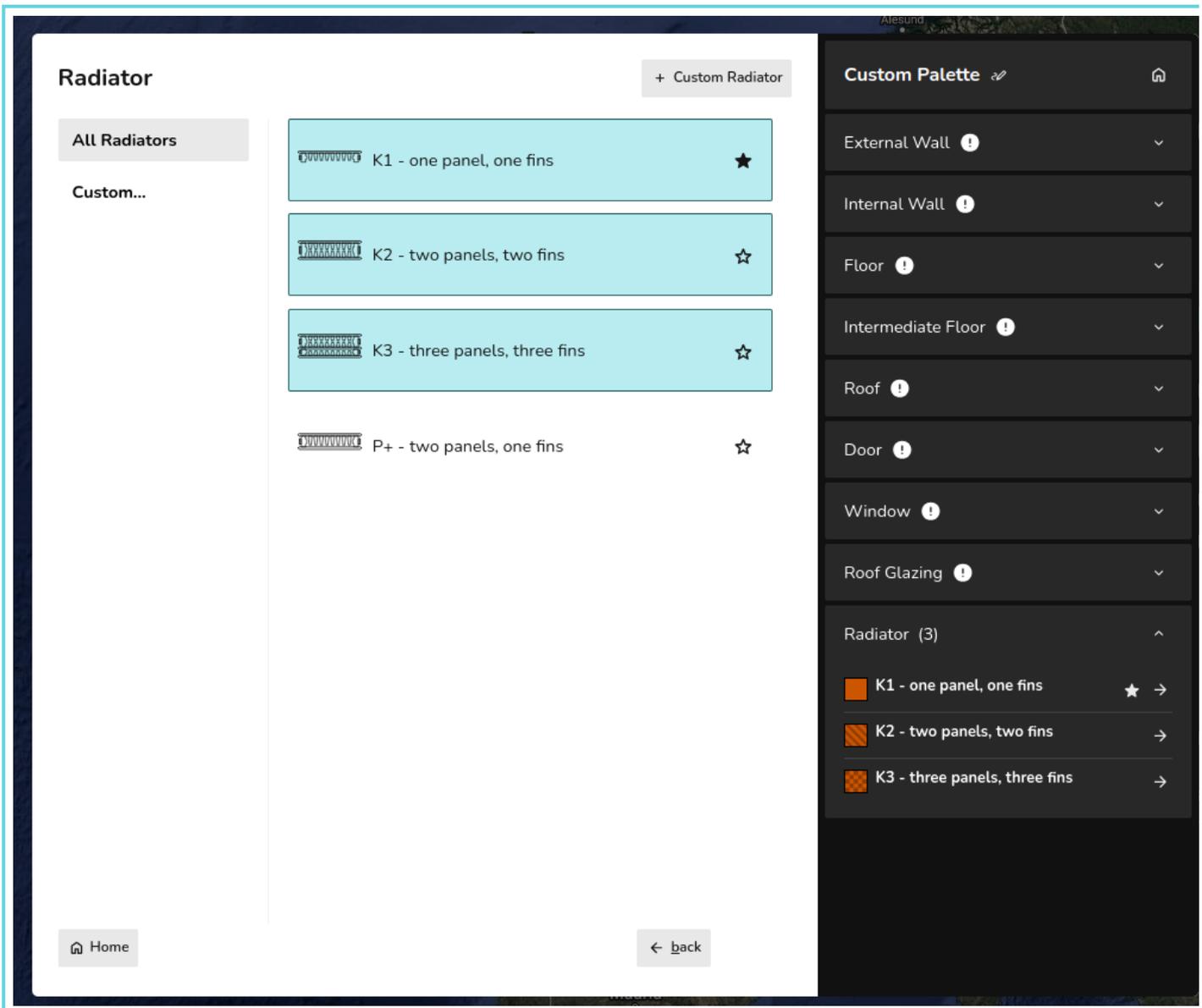


Palettes

Materials in Heatpunk are stored in palettes. At the start of each project you will select a palette which contains the materials available to you in that project. Heatpunk includes a palette with a range of standard materials for you to use or you can create your own.



In each category you can star a material to make it that palette's default for that category. When adding to your floor plan, the default, starred material will automatically be used. This can be edited as necessary within a project.



Adding Materials

Once you have created a palette you need to add materials. You can either add existing materials or create your own. There are two options when creating your own material:

- Build layers - adding materials by layers.
- Enter U value - adding materials with U-value

Windows, doors and roof glazing can only be added with U-value. Adding radiators differs from other materials as described below.

Each method for adding materials is described below and demonstrated in the following video.

NOTE: You must have at least one material selected in each category (external walls, internal walls, floor, etc). An exclamation mark will show next to categories that do not have a material selected. You do not have to use all the materials in your palette within the

<https://www.youtube.com/embed/8WQ1Kr66pYY?t=16s>

Adding materials by layers

When adding a material by layers, you need to define the Category, Material and Thickness of each layer. This will then generate a k-Factor for each layer as well as a U-value and total thickness for the wall. Adding rows will add layers. Layers can be removed using the - on the right.

New Custom External Wall Copy from ...

U-value: 0.40 Thickness: 300 mm

Custom External Wall Name

Custom Material

External Wall properties

Category	Material	Thickness (mm)	k-Factor (W/m K)	
Walls	Concrete (high density)	100	1.930	-
Insulation	Glass fibre slab	75	0.035	-
Walls	Concrete (dense)	100	1.400	-
Surface...	Plaster (dense)	25	0.570	-

+ Add Row

Cancel Create

Custom Palette

- External Wall
- Internal Wall
- Floor
- Intermediate Floor
- Roof
- Door
- Window
- Roof Glazing
- Radiator

Adding materials with U-value

When adding a material with the U-value you simply need to input the U-value and thickness.

The screenshot shows a software interface for adding a custom external wall material. The main window is titled "New Custom External Wall" and features a "Copy from ..." button in the top right corner. A vertical grey bar labeled "CUSTOM" is positioned in the center. Below it, a summary box displays "U-value: 0.40" and "Thickness: 300 mm". Under the heading "Custom External Wall Name", there is a text input field containing "Custom Material". The "External Wall properties" section includes two input fields: "U-value" with the value "0.4" and units "W/m²K", and "Thickness (mm)" with the value "300" and units "mm". At the bottom left is a "Cancel" button, and at the bottom right is a "Create" button. On the right side of the interface, a "Custom Palette" sidebar is visible, listing various material categories: External Wall, Internal Wall, Floor, Intermediate Floor, Roof, Door, Window, Roof Glazing, and Radiator. Each category has a small icon and a dropdown arrow.

Adding radiators

When adding a radiator you need to define the default width and height, as well as the n coefficient, and P50 of the radiator. You can edit the width and height as necessary within your project.

New Custom Radiator

Copy from ...



Custom Radiator Name

Custom Radiator

Radiator properties

Width

400 mm

Height

400 mm

n Coefficient

1.3

P50

1000 W

Cancel

Create

Custom Palette

External Wall

Internal Wall

Floor

Intermediate Floor

Roof

Door

Window

Roof Glazing

Radiator